

Connor Trotter

Design Technologist

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education

University of Georgia

BS Computer Science, Minor Studio Art

GPA: 3.75 – Graduating Spring 2019

Research Fellowship (Grant Recipient),
Research Assistant, Dean's List, HOPE
Scholar

Relevant Coursework

Web/Graphic Design, Data Science, Data
Structures, Algorithms, Simulations and
Modeling, Systems Programming,
Electronics, Linux

community

ICE Art + Technology – Instructor
Athens, GA – Spring 2018

Created and taught a series of creative
coding workshops at UGA's Lamar Dodd
School of Art.

WUOG 90.5 FM – Producer, DJ
Athens, GA – Spring 2016 – 2018

Curated and produced a weekly specialty
show about Japanese City Pop at
WUOG, UGA's student-run radio station.

HackDecatur – Developer
Atlanta, GA – Spring 2015

Planned and organized a civic hackathon
in Atlanta, GA. Created apps to help
small businesses and artists.

skills

Tools

Atom, XCode, Github, Arduino, AWS, Jest,
Webpack, Photoshop, Sketch, Framer

Technologies

HTML/CSS/JS, Node.js, React, Python, C++,
openFrameworks, Processing, Java, Arduino,
Tensorflow, Ruby/Rails

experience

Thoughtblox LLC – Front End Developer
Athens, GA – Spring 2016 - Fall 2017

Worked with UGA alumni to help create a
knowledge sharing and team-based
collaboration platform.

Collaborated with Design Lead to write scalable
CSS for site components using React.

Standard Co. – UX Research Intern
Atlanta, GA – Summer 2015

Researched use cases and technology behind
Apple Watch applications.

Experimented with prototype of Gesturish, a
communication app for Apple Watch.

Daniel Studio – Front End Intern
Atlanta, GA – Summer 2014

Worked alongside a Project Manager on client
projects using Ruby on Rails.